



University of Pretoria Yearbook 2016

Multimedia: Project 300 (IMY 300)

Qualification	Undergraduate
Faculty	Faculty of Engineering, Built Environment and Information Technology
Module credits	45.00
Programmes	BIS Multimedia BIT Information Technology
Prerequisites	No prerequisites.
Contact time	2 lectures per week, 1 practical per week
Language of tuition	English
Academic organisation	Information Science
Period of presentation	Year

Module content

*Closed - requires departmental selection. The module enables students to combine all their knowledge gained through out their studies to create a functional game. The course consists of extensive game design theory teaching. The students create a game by following an iterative design process, extensive documentation and in depth play testing and usability testing. The final product is a creative, innovative and complete game.

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